



Weapon lightning



The correct title of this article is "weapon_lightning". The initial letter is capitalised due to technical restrictions.

Contents [hide]

- 1 Entity Description
- 2 Keyvalues
- 3 Flags
- 4 Inputs
- 5 Outputs

Entity Description

A special weapon, it's Teddy's physics gun (aka the Lightning Rod). You can place these in your map, but only heavies can pick them up and use them. The weapon will drop when the player dies, fun for some!

Keyvalues

None

Flags

- **Start Constrained**

Item spawns where placed on the map rather than falling to the floor.

Inputs

None

Outputs

None

Retrieved from "http://www.dystopia-game.com/wiki/index.php?title=Weapon_lightning"

Categories: [Support Pages](#) | [Dystopia Entity Guide](#)

navigation

- [Main Page](#)
- [Community portal](#)
- [Current events](#)
- [Recent changes](#)
- [Random page](#)
- [Help](#)

search

toolbox

- [What links here](#)
- [Related changes](#)
- [Special pages](#)
- [Printable version](#)
- [Permanent link](#)