



Dys spidershooter



The correct title of this article is "dys_spidershooter". The initial letter is capitalised due to technical restrictions.

Contents [hide]

- 1 Entity Description
- 2 Keyvalues
- 3 Flags
- 4 Inputs
- 5 Outputs

Entity Description

This entity spawns **Spider Grenades**. Those Spiders are teamless and attacking all Players in sight.

Keyvalues

- *Delay*
Delay between spider spawns.
- *Spider count*
Spawns the given amount of spiders when activated.

Flags

- *Repeatable*
Can be triggered again and again.

Inputs

- *Shoot*
Spawn spiders.

Outputs

None

Retrieved from "http://www.dystopia-game.com/wiki/index.php?title=Dys_spidershooter"

Categories: [Support Pages](#) | [Dystopia Entity Guide](#)

navigation

- [Main Page](#)
- [Community portal](#)
- [Current events](#)
- [Recent changes](#)
- [Random page](#)
- [Help](#)

search

toolbox

- [What links here](#)
- [Related changes](#)
- [Special pages](#)
- [Printable version](#)
- [Permanent link](#)