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Map testing errors



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Recently Dystopia mappers have had difficulties in testing their maps. Most of the time, it hasn't been a problem with the map, but a problem with the Source Engine. Here's a multi-tiered fix to ensure that you will be able to test your map.

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Verify integrity of tool cache

- Open Steam
- Click "Tools"
- Right-click on "Source SDK"
- Click "Properties"
- Click the "Local Files" tab
- Click "Verify integrity of tool cache"
- Wait patiently for it to finish

Defragment cache files

- Open Steam
- Click "Tools"
- Right-click on "Source SDK"
- Click "Properties"
- Click the "Local Files" tab
- Click "Defragment cache files"
- Wait patiently for it to finish

Copy Steam Client DLL

- Open Steam
- Click "Tools"
- Make sure you have "Source Dedicated Server" downloaded and installed
- If you don't, double-click on the grayed-out "Source Dedicated Server" and wait patiently for it to download before continuing
- Browse your computer until you find your local Steam folder (usually C:\Program Files\Steam\Steam)
- Open "SteamApps"
- Open your Steam username's folder
- Open "Steam Dedicated Server"
- Open "bin"
- Find "steamclient.dll" and press CTRL+C
- Navigate back to your username's folder
- Open "Source SDK Base"
- Open "bin"
 - If there is, rename it to steamclient.dll.bak"
- Press CTRL+V

Make desktop shortcut

- Go to your desktop
- Right-click on the desktop
- Click New -> Shortcut
- Input the following as the location of your file:

```
"C:\Program Files\Steam\Steam.exe" -applaunch 215 -game "c:\program files\steam\SteamApps\SourceMods\dystopia_v1"
```

with quotes, substituting the paths for your local Steam paths)

- Click "Next"
- Type in "dystopia" or something
- Click "Finish"
 - If you're like **Adam** and you like to WindowsKey+R to do everything, you can copy this shortcut and paste it in your %SystemRoot% directory (usually C:\WINDOWS). If you name it something like "dystopia," you can press WindowsKey+R, type in "dystopia," and test your maps instantaneously

Run your maps in LAN mode

- Use the shortcut we made
- Press ~ to open the console
- Type "sv_lan 1" (without the quotes)
- Close the console
- Click "Create Server"
- Choose your map
- Click "Start"

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